

Jared Volpe

I'm a collaborative problem solver and digital product design generalist.
Leading and managing design teams. Designing and coding digital interfaces.

EXPERIENCE

Niko

FOUNDER

01/17 - present

Niko is a product that helps teams stay engaged, surface important information, and quickly get problems into the open where they can be solved. Everyone at any level in a company — from interns to the CEO — can submit, vote on, and respond to questions, polls, and suggestions.

Oxide Computer Company

FOUNDING PRODUCT DESIGNER

01/20 - 06/21

Founding designer at a startup building a rack-scale server with tightly integrated hardware and software.

Microsoft

PRINCIPAL DESIGN LEAD AND MANAGER

10/18 - 03/20

Grew and led design teams and processes for Azure Boards and App Center. Worked with product and engineering directors, managers, and ICs to define & implement product design vision. Facilitated design sprints to drive product direction, including strategic projects with GitHub.

LaunchDarkly

LEAD PRODUCT DESIGNER

06/18 - 10/18

Implemented design tools and infrastructure that merged the gap between design and engineering teams and empowered them to collaborate better. Managed entire product development lifecycle for core product features.

Planet Labs

LEAD PRODUCT DESIGNER AND DESIGN MANAGER

05/17 - 06/18

Brought design vision and leadership to rapidly evolving products with a stellar team of engineers, product managers, designers, and project managers at an innovative company fundamentally changing remote sensing and earth imaging.

CircleCI

LEAD PRODUCT DESIGNER AND DESIGN MANAGER

11/15 - 05/17

Collaborated on product vision with the leadership team. Grew design the team and built a design process. Introduced design tools and infrastructure merging the gap between design and engineering teams improving collaboration and velocity.

Planet Labs

LEAD PRODUCT DESIGNER AND DESIGN MANAGER

06/14 - 11/15

See above.

Leap Motion

LEAD PRODUCT DESIGNER, UX/UI DESIGNER, PROTOTYPER

06/12 - 06/14

Lead UX design, development, and research in support of strategic initiatives. Pushed design thinking and UX vision forward, resulting in design-driven and user-focused decisions. On-site and remote user studies focused on concept validation and contextual inquiry and usability testing.

THINGS I DO

Design Leadership & Management (co-located + remote/distributed)
Product Design Strategy & Vision
User Research & Contextual Inquiry
Competitive Analysis
Design Sprints
IA, Wireframing & Flows
UX, UI & IX Design
Product Engineering
Usability Testing
Design Systems
Product & Project Management
Copywriting
Creative and Art Direction

TOOLS & TECH

Figma / Sketch / Framer / Principle
HTML / CSS / (React) JS
VS Code / Git / Terminal
Xcode / SwiftUI

THINGS ABOUT ME

Daddy-o
Main squeeze
Gypsy jazz pompeur
Off-piste skier
Sailor
Skater
Pedaler
Kook surfer
Furniture maker
Potter
Baker and cook

CONTACT

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